I3D 2009

ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games

Feb. 27 – Mar. 1, 2009 • Boston, MA, USA

Call for Posters

ACM I3D is the leading edge conference for real time 3D computer graphics and human interaction. 2009 marks the 23rd year since the first conference gathering. The posters and demos program offers a unique opportunity to showcase innovative techniques in games and other commercial products, work in progress, student projects, late-breaking research, or non-traditional research. We encourage (but do not require) that poster presentations be accompanied by a live demo.

Submissions will be reviewed by experts in the field. Review criteria include clarity of presentation, validity of the results, originality of the work, and contribution to the interactive graphics, games, and HCI communities.

Poster and demo submissions should consist of:
- A one page extended abstract in PDF format. Ideally, this should follow the ACM SIGGRAPH formatting guidelines for Category 4 papers, though this is optional.
- (Optional) A preliminary version of your demo. Please make sure to specify hardware and software requirements, being mindful that reviewers are unlikely to have the same installed hardware and software you do.
- (Optional) A preliminary PDF or Powerpoint version of the poster presentation.

Posters and demos can be submitted electronically at:
posters@i3dsymposium.org.

If you plan to submit large files (greater than 5 MB), please send a link to a FTP or HTTP location where the file can be downloaded. If this is infeasible, please make arrangements with the posters chair prior to submission.

Accepted poster authors will have an opportunity to present a 1-2 minute talk during a poster "Fast Forward" session. A special poster session scheduled during the conference will provide a more informal setting to present your work, allowing one-on-one discussions with attendees. Poster presenters will be responsible for printing and transporting their own poster. You should plan to give demos on a laptop, as we may be unable to guarantee access to a power supply during the poster session.

The poster and demo submission deadline is **December 19th, 2008**.
Acceptance notification is **January 9th, 2009**.
Further logistical details will be posted as the conference nears.

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